

Solar Forge Games Debuts *Tower Rush*, a Fresh Take on PvP Tower Defense

Solar Forge Games is excited to announce the launch of *Tower Rush*, a fast-paced PvP tower defense strategy game. Available now for free on iOS and Android, *Tower Rush* offers short, action-packed matches perfect for both casual and mid-core strategy enthusiasts.

In *Tower Rush*, players face off on a shared battlefield as their armies race toward the mystical Source Tree. Unique to *Tower Rush*, players can choose between placing defensive structures to stop the enemy forces, or support towers to empower their own troops. Players also make strategic choices as they boost their towers to adapt to their opponents strategy, and cast devastatingly powerful spells at critical moments. Quick matches, strategic depth, and unpredictable battles make *Tower Rush* easy to pick up yet endlessly competitive.

Set in a vibrant fantasy world, *Tower Rush* invites players to fight alongside the rightful heir as they reclaim their lost kingdom. Each victory carries players further along their quest filled with quirky characters, and sinister twists.

Unique Features and Key Talking Points

- Real time head-to-head PvP tower defense battles.
- Battle deck customization. Choose the towers, troops and spells to bring into battle.
- Strategic depth with tower upgrades and counters.
- Easy to pick up, challenging to master gameplay.
- Richly entertaining storyline with fun characters.

Quotes:

"As big fans of tower defense games, we designed Tower Rush to be fun and accessible like many TD games we love, but also be rewarding for players who enjoy deeper strategy and competition. It's the kind of game you can play in a spare moment, but also dive deeper into as you refine your tactics."

Chris Rawson, President & Founder - Solar Forge Games

"At first we weren't sure it was possible to fit the fun of Tower Defense into a 2-4 minute experience? How do we share the playing space with an opponent but still make it fun? No games were doing this kind of thing, so it was a bit of a risk for us. What we ended up with in Tower Rush is fun, unique, and ultimately a much better game for all the hours we put into solving these one-of-a-kind challenges."

Jake Muehle, Creative Director - Solar Forge Games

Press Kit

<https://www.solarforgegames.com/tower-rush/media>

